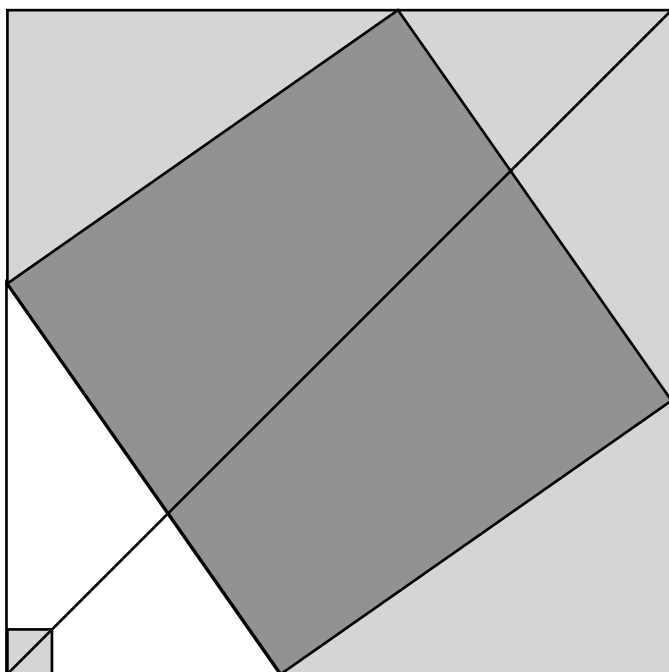
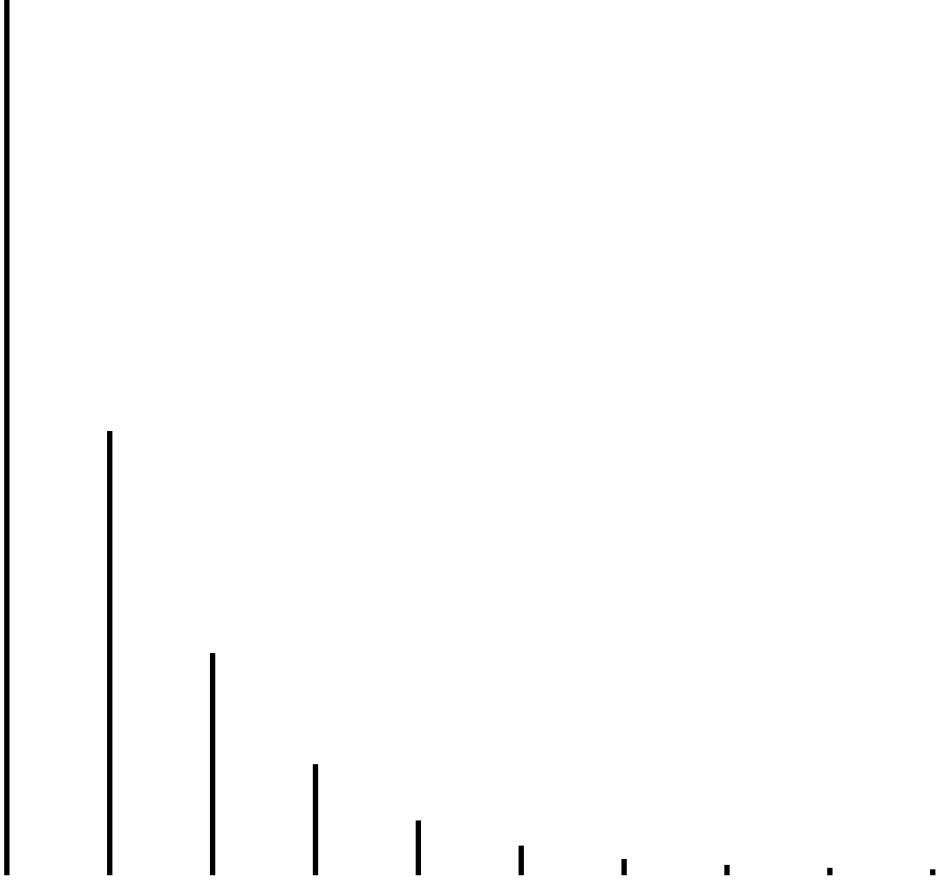


POEMS FOR MATH

ZACK WILSON





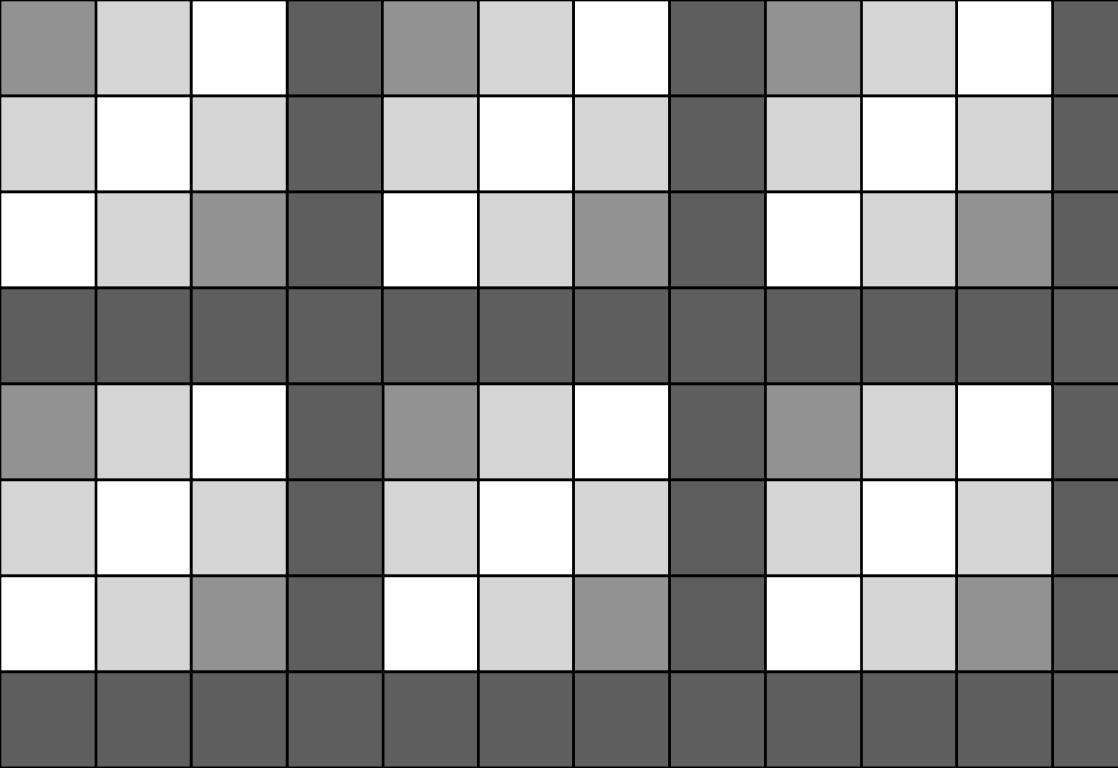
WALKING PIECE

Walk halfway to the corner of your street.
Walk halfway again.
And again.
Never stop.

COLLECTING PIECE III

Find a line
that you like.

Break it into three equal pieces and throw one away,
Break those into three equal pieces, throw one away,
Break those into three equal pieces, throw one away,
Break those into three equal pieces, throw one away,
Break those into three equal pieces, throw one away,



MULTIPLY PAINTING

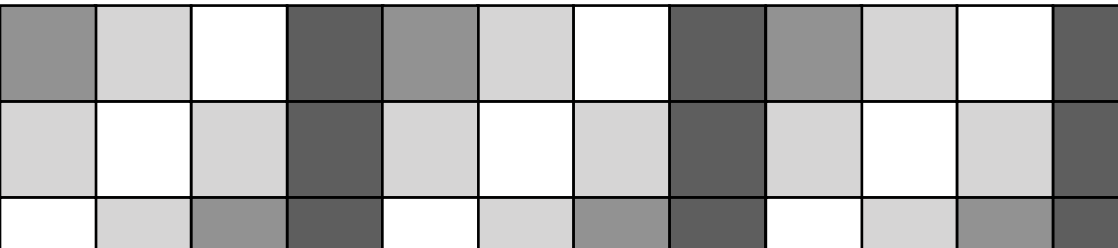
Draw a multiplication table
from $\{1, 2, 3, 4, 5, 6, 7, 8\}$.

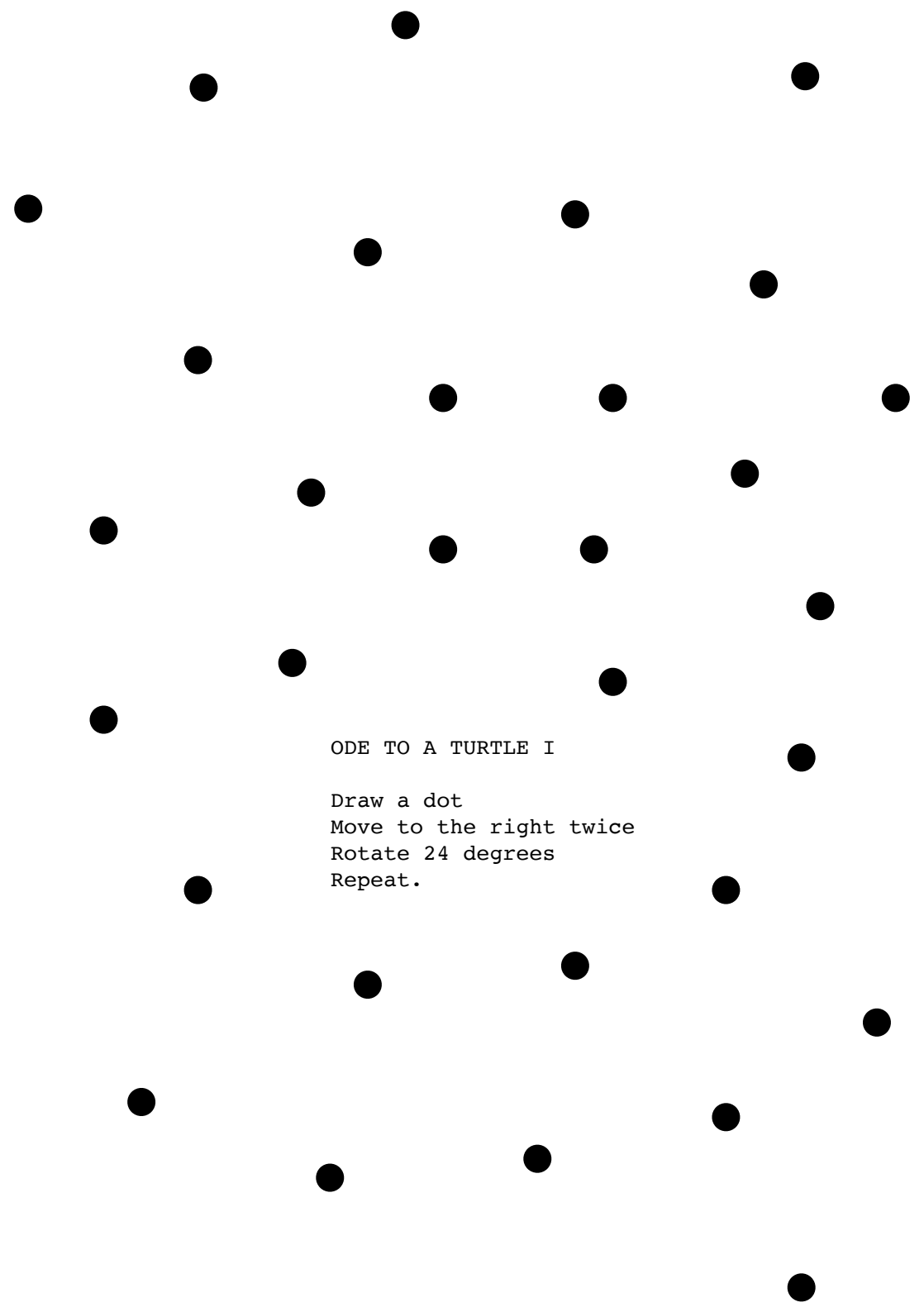
Color $0 \pmod{4}$ purple.

Color $1 \pmod{4}$ green.

Color $2 \pmod{4}$ orange.

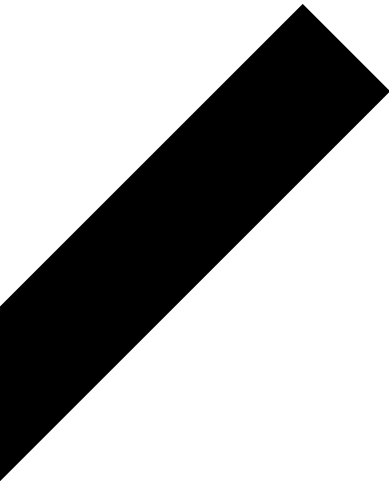
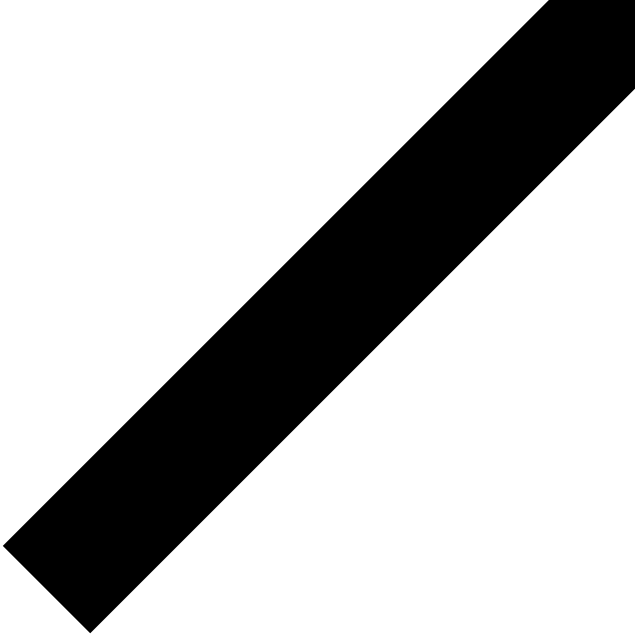
Color $3 \pmod{4}$ pink.





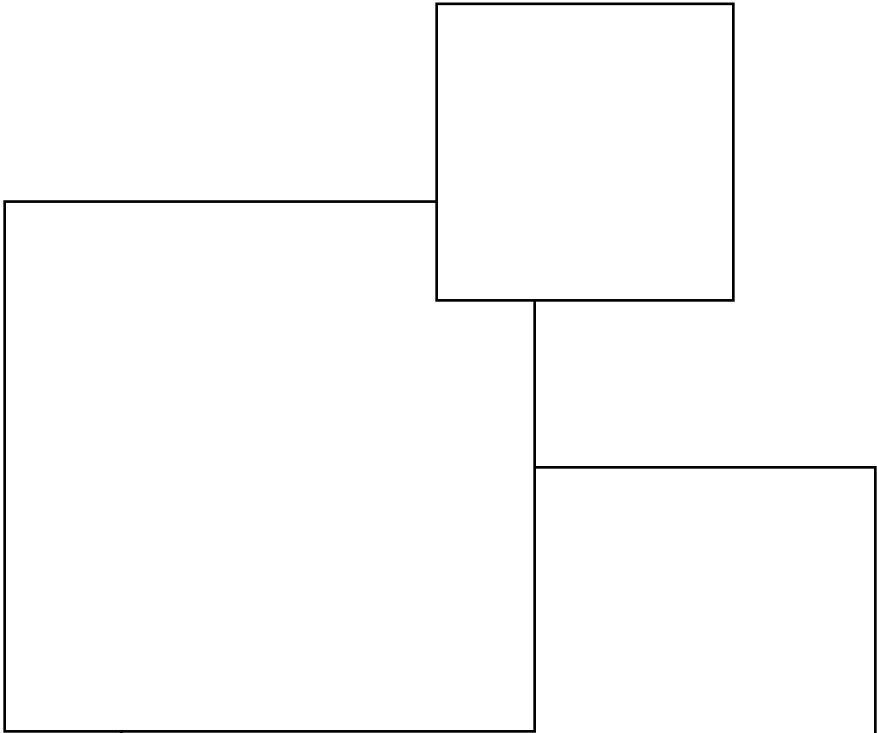
ODE TO A TURTLE I

Draw a dot
Move to the right twice
Rotate 24 degrees
Repeat.



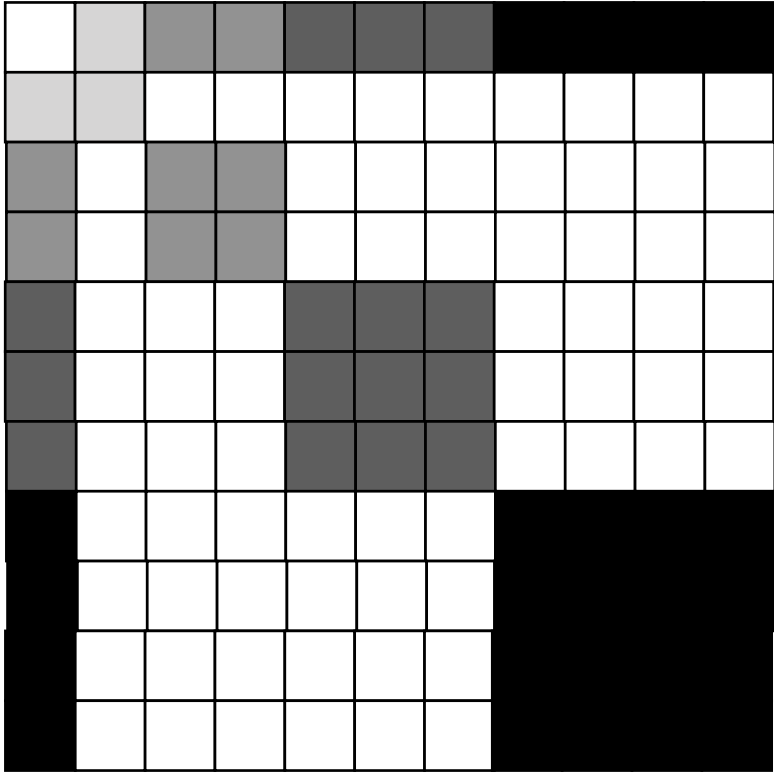
CONVENIENCE GRAPH

Walk across a field in the same way
3 times a day for a year



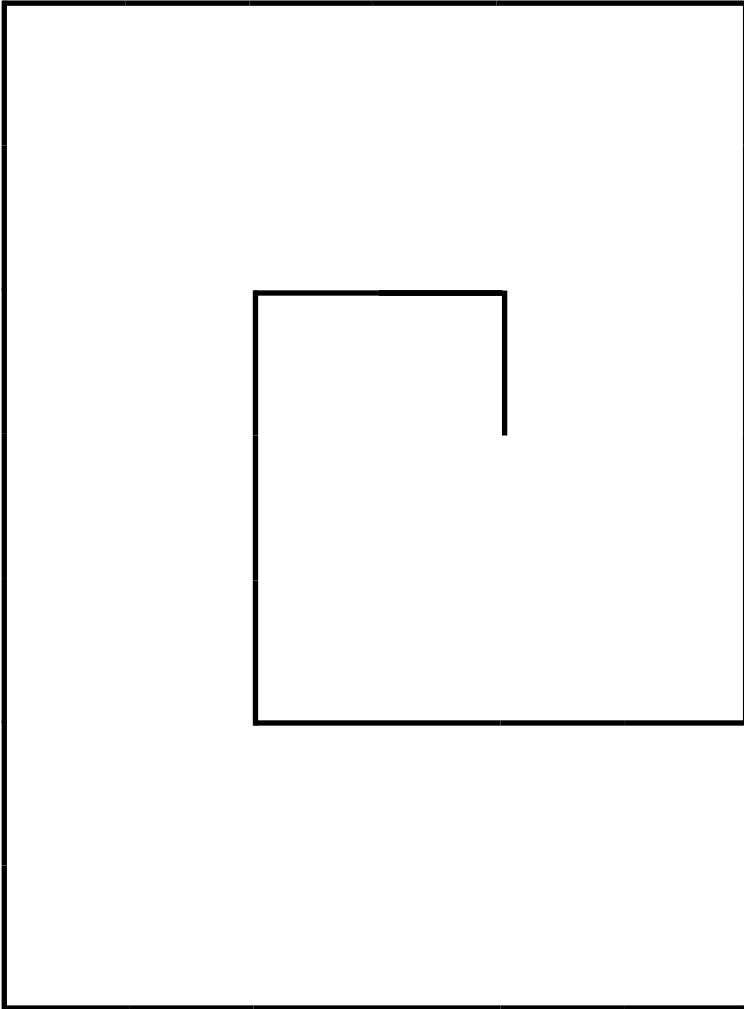
PAINTING FOR HENRY

Go for a leisurely drive.
Remark on all the patterns
and symmetries you see on the highway.



ODE TO A TURTLE II

Trace a variety of seaweed.



PAINTING OF A CITY

Step outside your house.

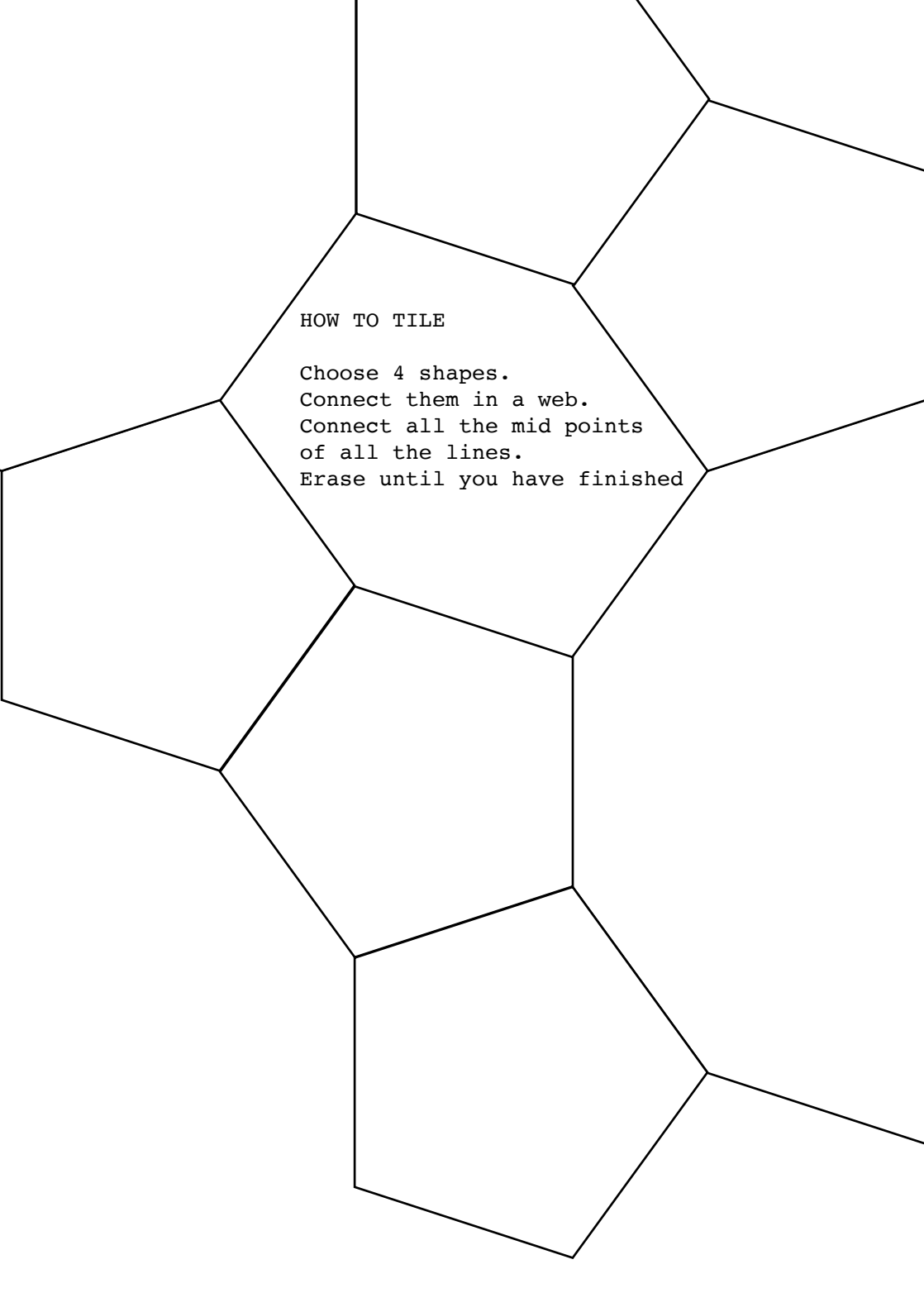
Turn left.

Walk a block.

Turn left.

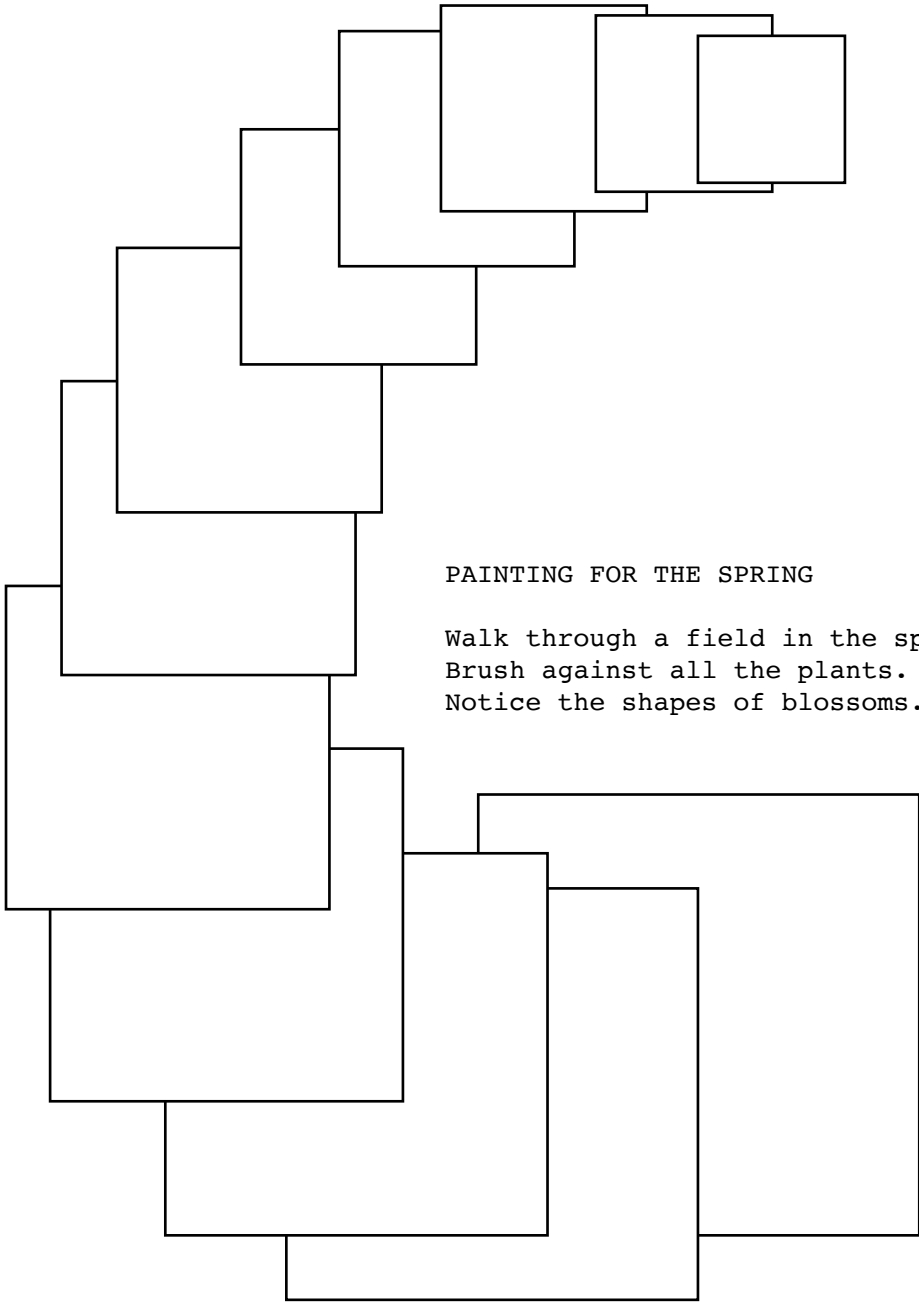
Walk one block and walk one more.

Repeat and keep adding one block each time.



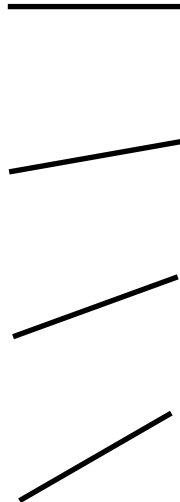
HOW TO TILE

Choose 4 shapes.
Connect them in a web.
Connect all the mid points
of all the lines.
Erase until you have finished



PAINTING FOR THE SPRING

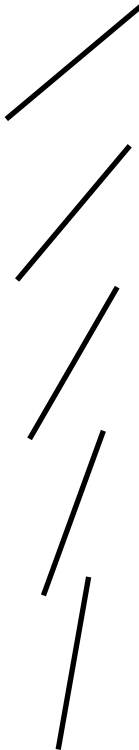
Walk through a field in the spring.
Brush against all the plants.
Notice the shapes of blossoms.



CLEANING PIECE IV

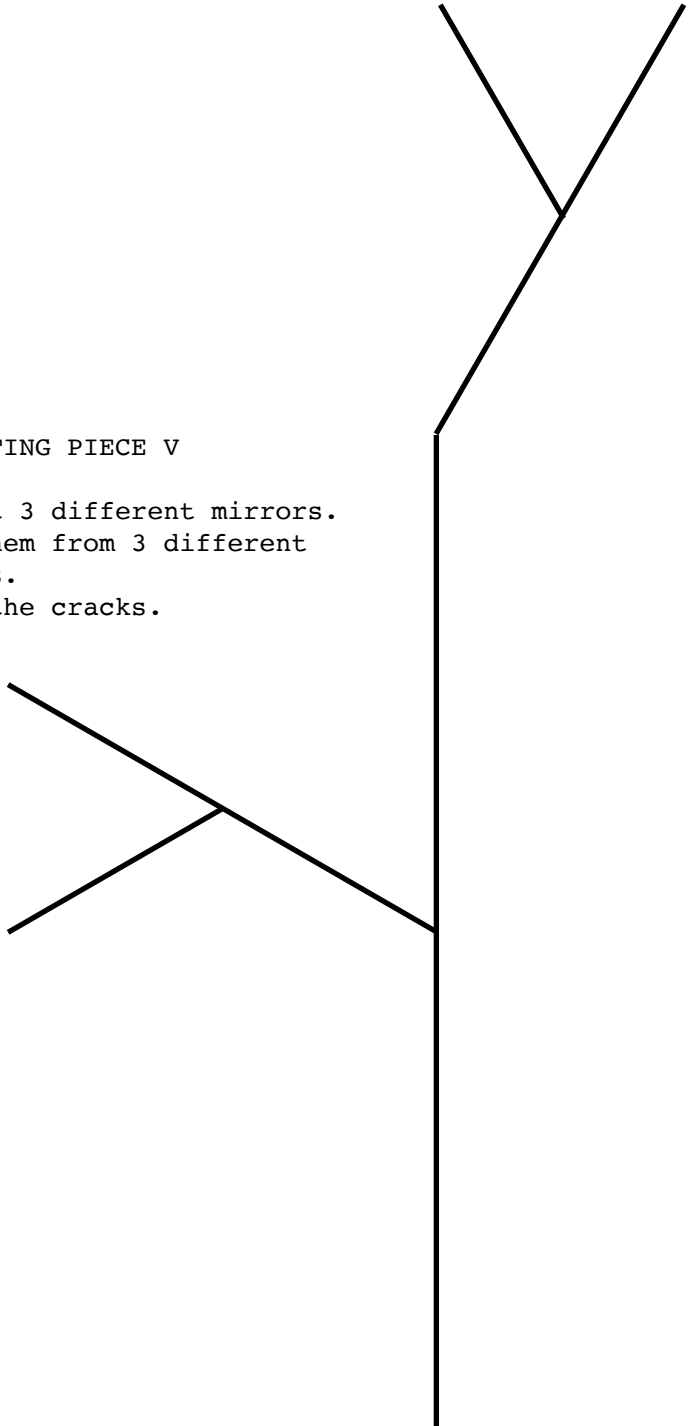
Pull every needle off the branch of a pine tree.

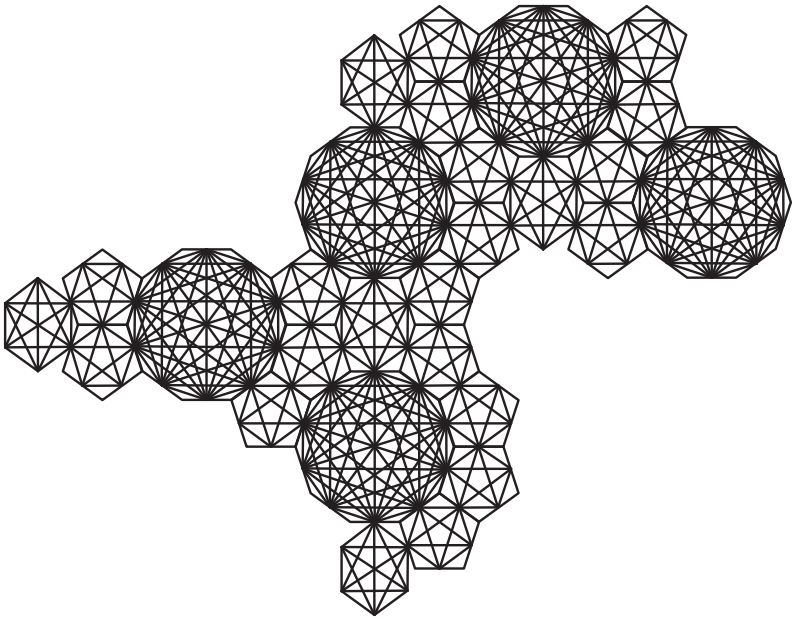
Assemble the pieces into the shape of a branch.

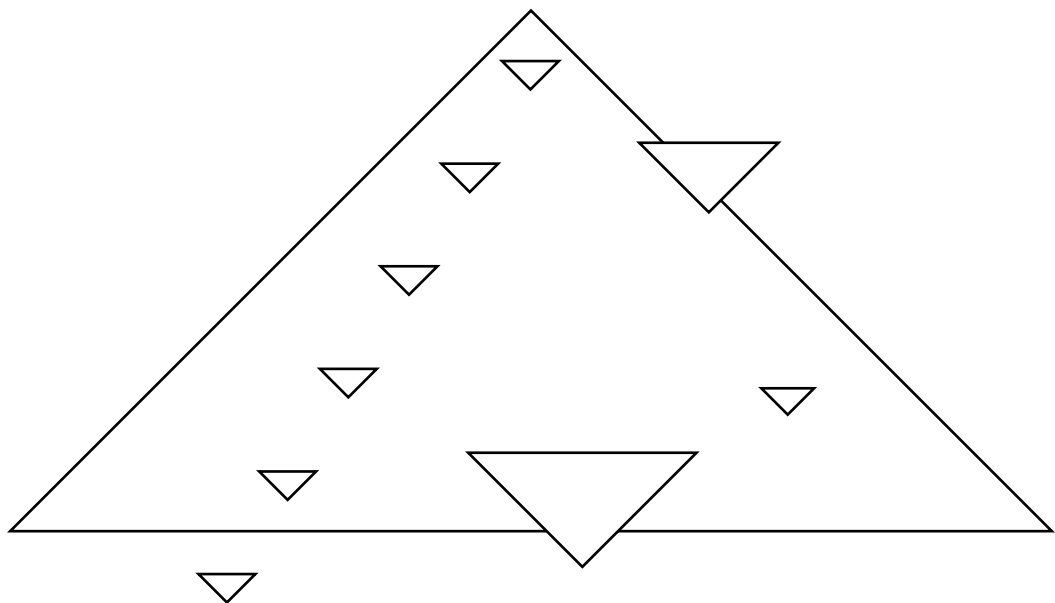


COLLECTING PIECE V

Collect 3 different mirrors.
Drop them from 3 different
heights.
Trace the cracks.





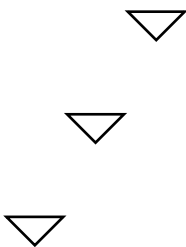



PAINTING FOR LIFE

Begin with a row of squares.

Color the center.

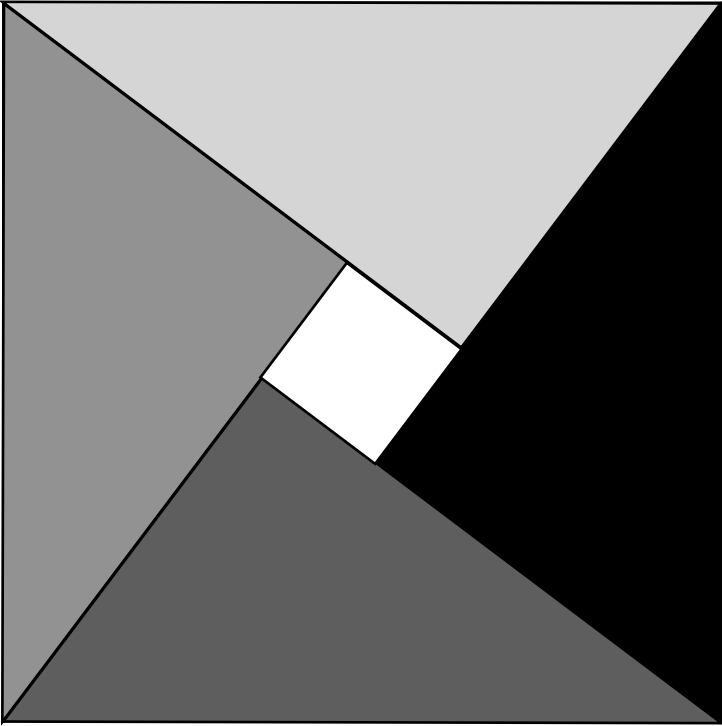
Follow the rules for as many generations you can:

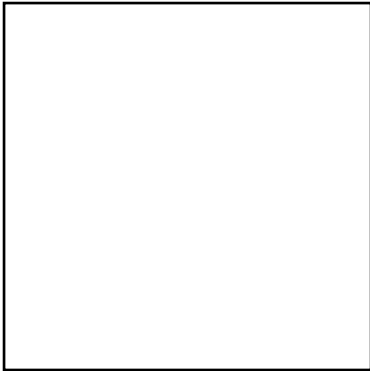




PAINTING FOR LIFE II

Spend two weeks appreciating all the symmetry you see around you.

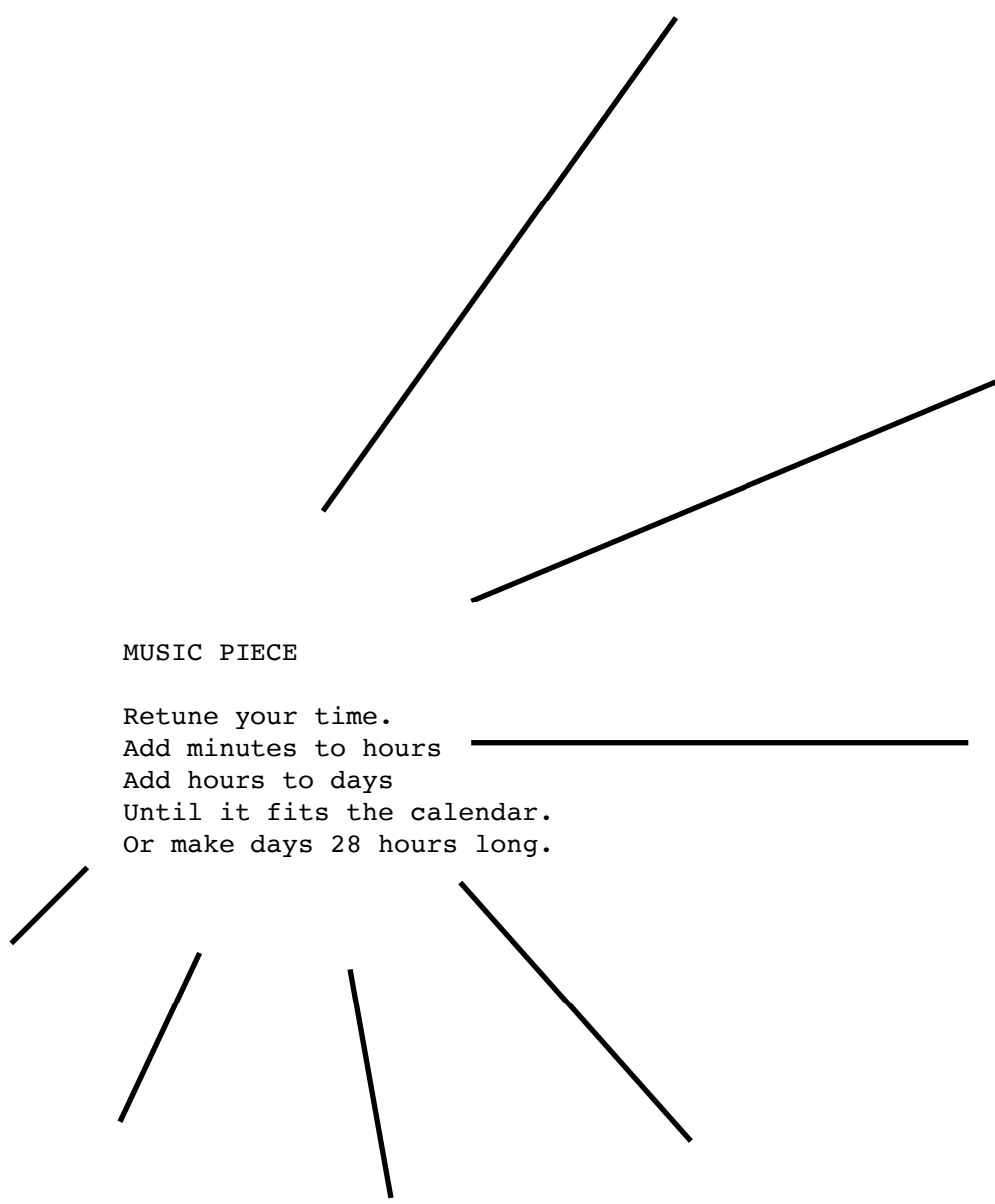




MAP PIECE II

Find a line.
Divide it into 4
And make a map your space.

space. Divide each line into 4
and remap your space again



MUSIC PIECE

Retune your time.
Add minutes to hours
Add hours to days
Until it fits the calendar.
Or make days 28 hours long.